

APPENDIX B – 100 Prompts

Note: These prompts are modular building blocks. Combine, modify, and expand them as needed.

Brainstorming & Development (1–20)

1. “Brainstorm five emotionally driven possibilities for this scene.”
2. “Generate three quieter alternatives with equal impact.”
3. “Identify the thematic question underlying this chapter.”
4. “Offer variations based on different emotional outcomes.”
5. “Provide three conflict-centered scene prompts.”
6. “List character-driven consequences for this plot point.”
7. “What am I not considering?”
8. “Identify contradictions in my idea.”
9. “Create options that intensify interpersonal conflict.”
10. “Provide opposite-tone versions of this moment.”
11. “Map ripple effects of this idea on character arcs.”
12. “Brainstorm metaphoric imagery tied to my theme.”
13. “List potential subplots consistent with my themes.”
14. “Generate three emotionally resonant symbols.”

15. "Explore psychological motivations behind this action."
16. "Create a version driven by fear rather than desire."
17. "Propose subtle variations that deepen dread."
18. "Generate options that avoid clichés."
19. "What story assumptions am I making?"
20. "Offer three alternatives that raise stakes without adding action."

Character Development (21–40)

21. "Identify the character's core contradiction."
22. "Describe their emotional geometry."
23. "Map five layers of their psychology."
24. "Identify wounds shaping their decisions."
25. "Analyze how their flaw manifests in dialogue."
26. "Generate three versions of their voice."
27. "Describe their interpersonal blind spots."
28. "Show how their worldview affects perception."
29. "Offer internal conflict variations."
30. "What does this character want but doesn't believe they deserve?"
31. "What secret do they fear revealing?"

32. "How does guilt shape their behavior?"
33. "What gives them hope?"
34. "How do they avoid emotional pain?"
35. "Describe their relationship logic."
36. "How do they sabotage themselves?"
37. "What values do they cling to?"
38. "What breaks their composure?"
39. "How do they misread others?"
40. "Create emotional beats for their transformation."

Scene Construction (41–60)

41. "Identify goal, conflict, and stakes in this scene."
42. "Generate 8–10 rising-tension scene beats."
43. "Map internal, external, and interpersonal conflict."
44. "Determine the emotional change from start to end."
45. "Increase subtext by 60% in this exchange."
46. "Identify pacing issues in this scene."
47. "Design atmosphere that matches emotional tone."
48. "Identify unnecessary elements."
49. "Propose structural alternatives."
50. "Create three versions of the climax."

51. "Suggest reversals that heighten tension."
52. "Design sensory anchoring for the location."
53. "Create quieter alternatives to this confrontation."
54. "Raise tension without adding action."
55. "Revise this dialogue for emotional power."
56. "Create a colder version of this scene."
57. "Create a hotter version."
58. "Identify emotional inconsistencies."
59. "Provide continuity checks for this moment."
60. "Rebuild scene beats from spoken audio."

Worldbuilding (61–80)

61. "Establish cultural fears and desires."
62. "Generate societal contradictions."
63. "Build rituals for daily life."
64. "Design symbolic artifacts."
65. "Identify political pressure points."
66. "Map worldbuilding inconsistencies."
67. "Develop sensory identity for a location."
68. "Create variations of a myth."
69. "Model cultural taboos."

70. "Describe architecture influenced by climate."
71. "Map faction conflicts."
72. "Design a religion based on emotional metaphors."
73. "Create dialect variations."
74. "Develop world logic boundaries."
75. "Generate historical turning points."
76. "Identify contradictions in belief systems."
77. "Map economic forces shaping culture."
78. "Build emotional geography."
79. "Describe a festival and its symbolism."
80. "Design weather that reinforces theme."

Revision, Voice, and Craft (81–100)

81. "Line edit while preserving voice."
82. "Identify over-polished areas."
83. "Detect tone drift."
84. "Locate weak metaphors."
85. "Strengthen emotional clarity."
86. "Identify vague language."
87. "Revise for subtext."
88. "Improve scene flow without rewriting voice."

89. "Deepen interiority."
90. "Identify structural weaknesses."
91. "Map thematic resonance."
92. "Suggest cuts that maintain tension."
93. "Simplify without losing depth."
94. "Sharpen character motivation."
95. "Analyze emotional pacing."
96. "Identify generic phrasing."
97. "Preserve ambiguity where intended."
98. "Check continuity across chapters."
99. "Diagnose narrative drift."
100. "Clarify stakes without adding exposition."